
Towards a General Theory of Geographic Representation in GIS

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The Canada Geographic Information System

- Maps inventorying the Canadian land resource
 - order 10^6 sheets
- Measurement of area
 - reporting statistics on existing and potential land use
- \$20 million in 1965 Canadian dollars

Environmental

Map Layer

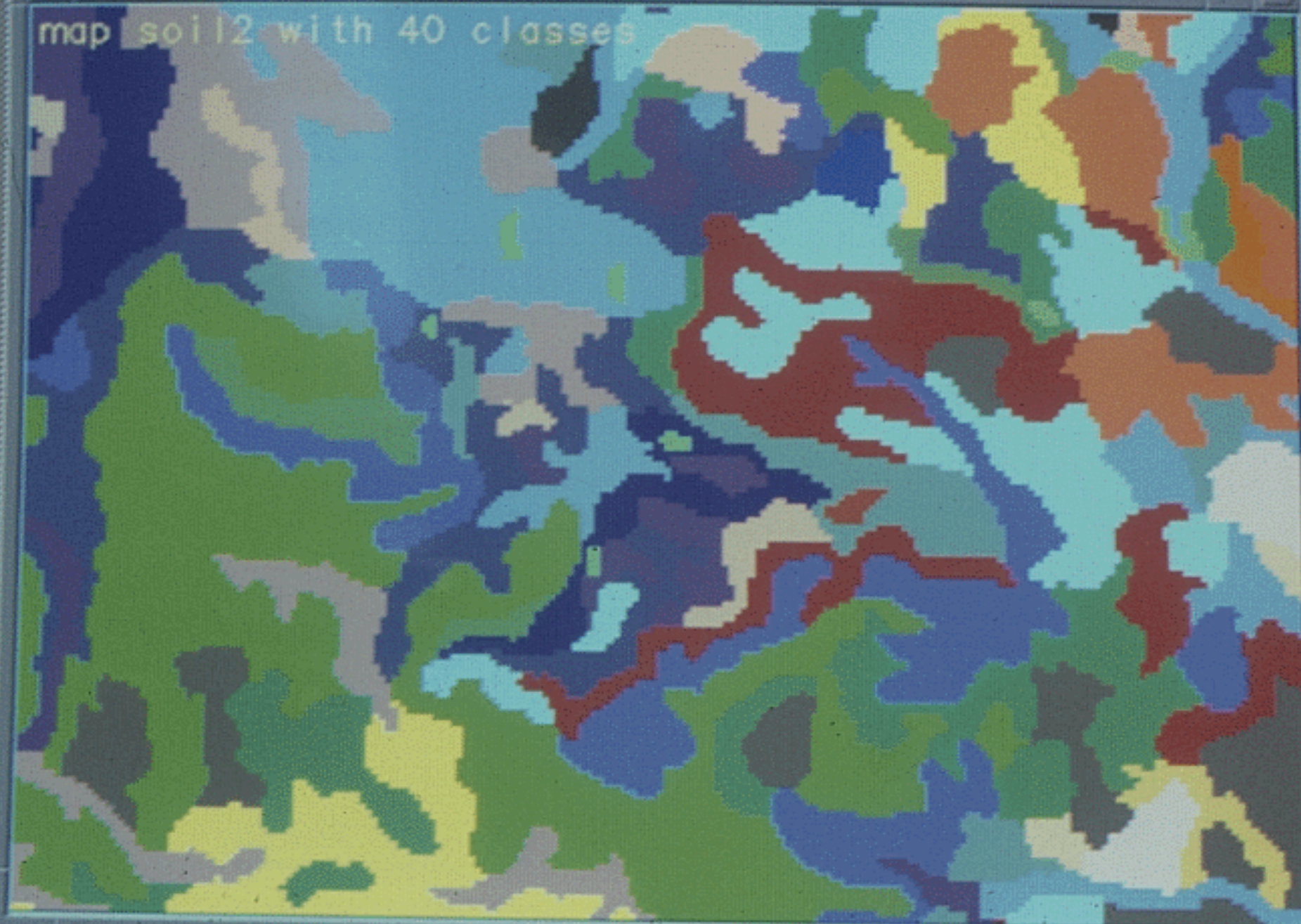
Format

Attribute Tables

Environmental	Map Layer	Format	Attribute Tables
Geology		Polygon	3-5
Hazard Areas		Polygon	6-10
Existing Land Use		Polygon	2-4
Noise Contours		Polygon	2-4
Floodplain		Polygon	3-5
Soils		Polygon	3-5
Vegetation		Polygon	1-3
Surficial Hydrology		Line/Polygon	12-15
EIR Study Areas		Point/Polygon	1-3
Planning Study Index Reference		Point	1-3

GRASS Monitor AIX

map soil2 with 40 classes

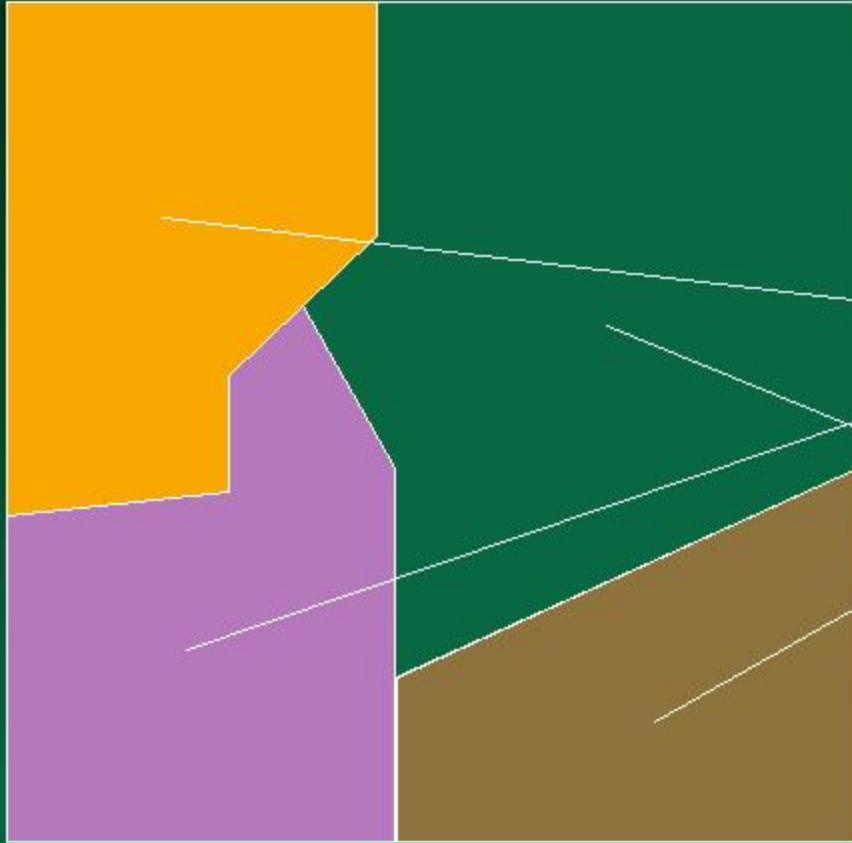


Flat-file options (tape)

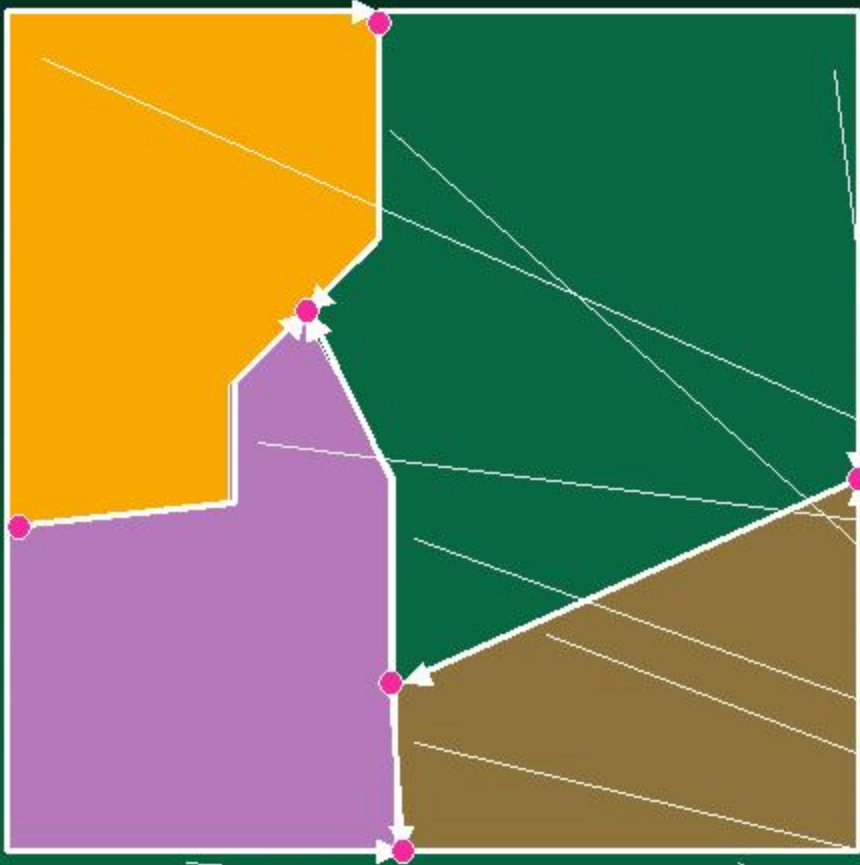
- By face/polygon
 - double recording of internal boundaries
 - spurious differences
- By edge/arc
 - half the data volume
 - compute area in $O(\text{vertices})$
 - simplify overlay
 - attributes of adjacent polygons
 - no polygon records

The relational model

- The map as a collection of arcs, nodes, and faces
 - $F - A + N = 2$
- Stored in tables with keys
- GIS built on RDBMS
 - INFO
- Vertices left out
 - a hybrid solution

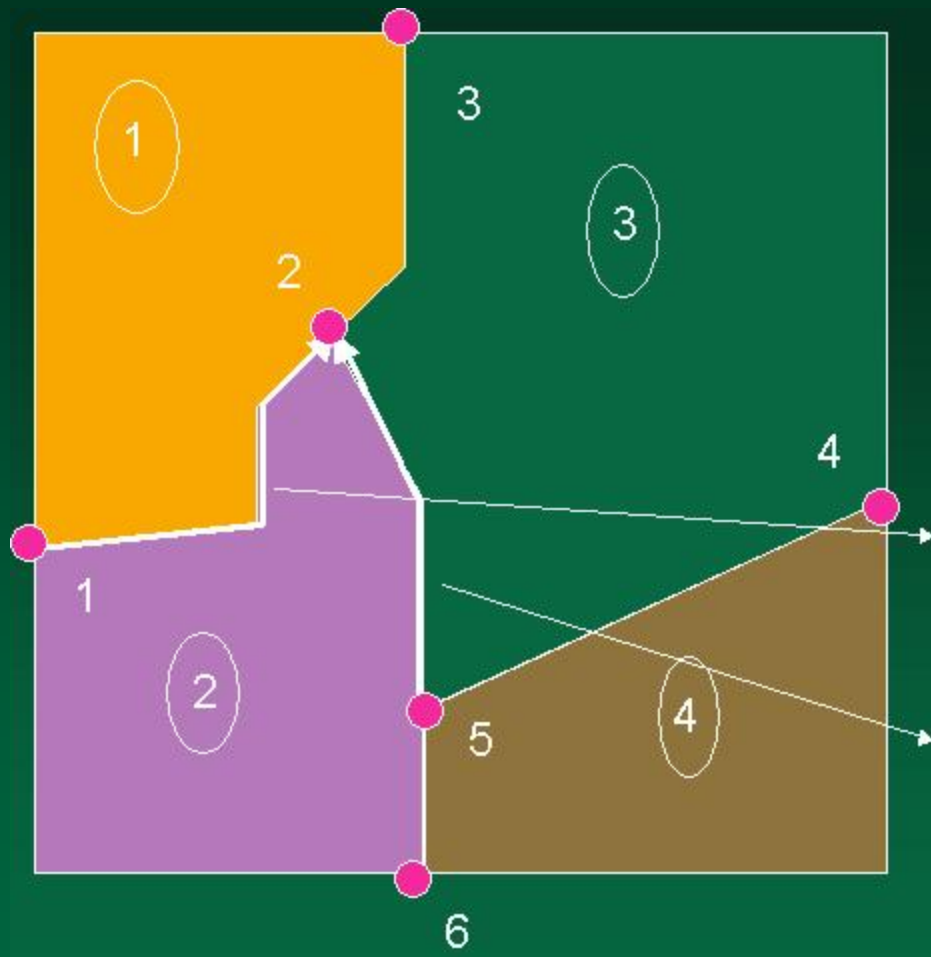


A	874	7	
B	95	8	
C	199	8	
D	767	5	



A	874		
B	95		
C	199		
D	767		

1				
2				
3				
4				
5				
6				
7				
8				
9				



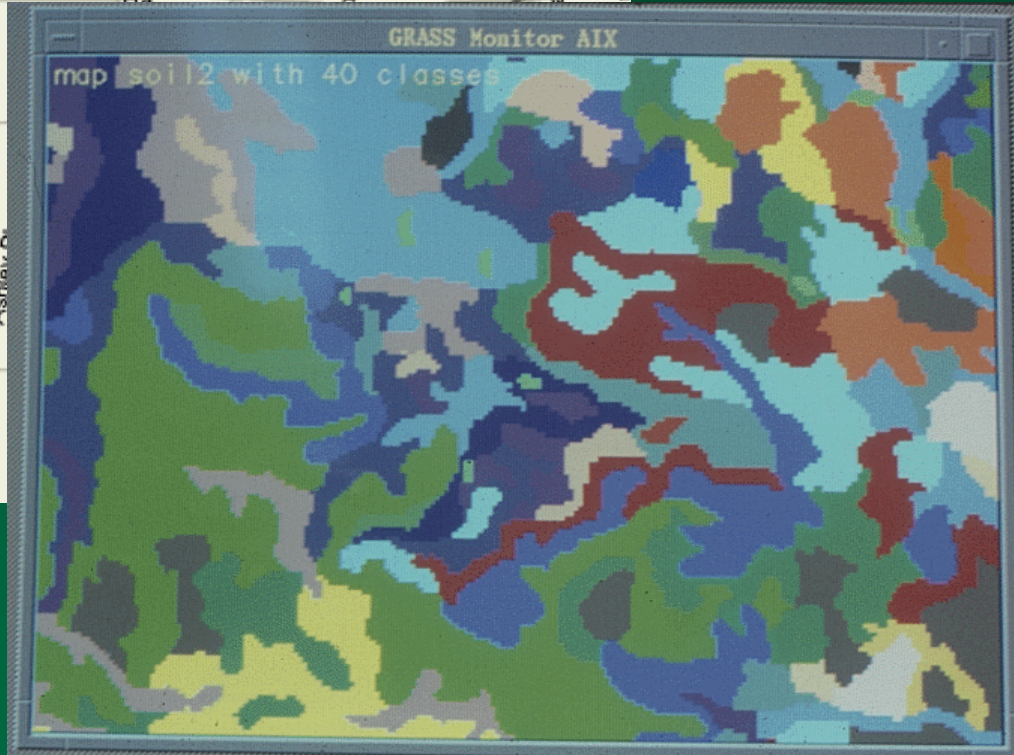
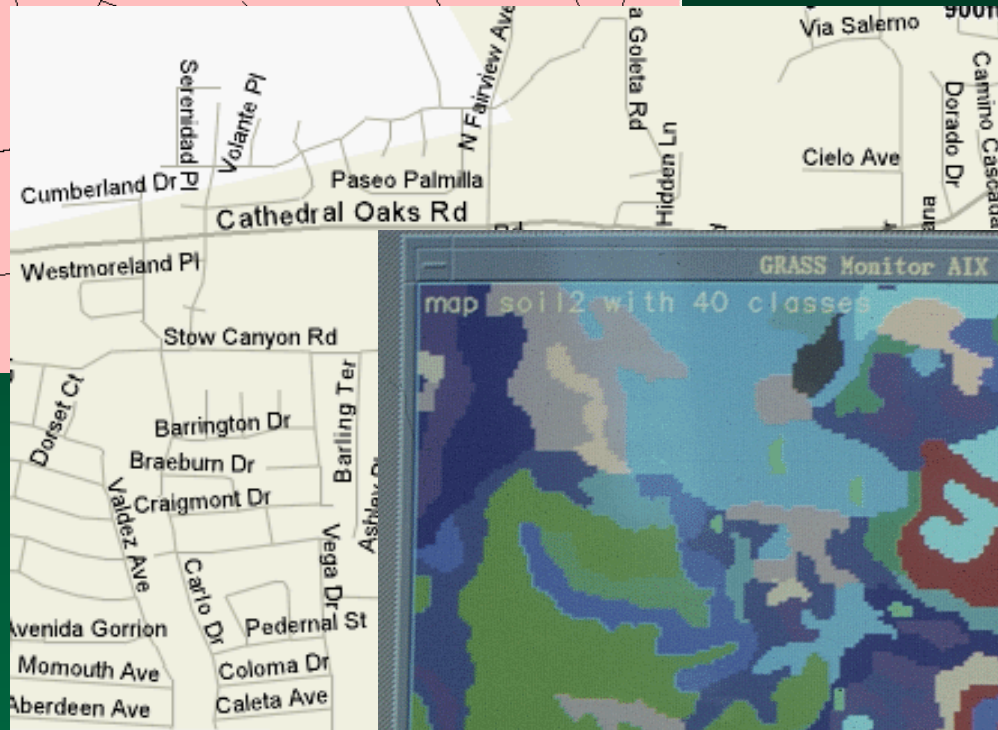
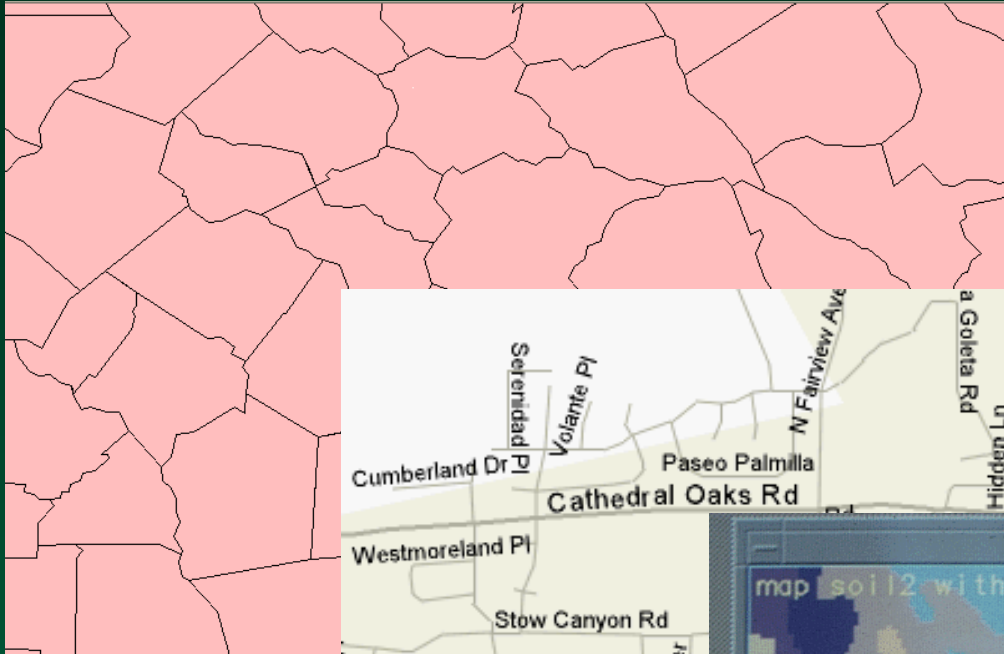
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      L R
    F T P P
    N N O O
    O O L L
    D D Y Y
    E E # #
  
```

2	1	2	1	2	
5	5	2	2	3	

Other types of maps

- Transportation links
 - linear features
 - networks
 - U.S. Bureau of the Census
 - blocks = 2-cells
 - street segments = 1-cells
 - intersections = 0-cells



Square pegs in round holes

- Cul-de-sacs
 - allow 1-nodes
- Properties of parts of edges
 - dynamic segmentation
 - linear referencing
- Non-planarity
 - overpasses and underpasses
 - turntables

A 1990s house of cards

- Still no vertices in the RDBMS
- Points
 - coordinates stored in tables
 - no topological relationships with other features
- Does it have to be this hard?
 - simple CAD data model
 - points, lines, and areas in an empty space
 - potentially overlapping
 - no topological relationships
 - compute on the fly

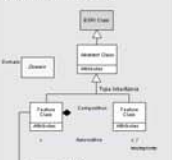
Object-oriented data modeling

- All features are instances of classes
- Classes inherit properties from more general classes
- Features can be aggregates of other features
- Features can be composed of other features
- Features can be associated

ArcGIS™ Transportation Data Model (Draft)

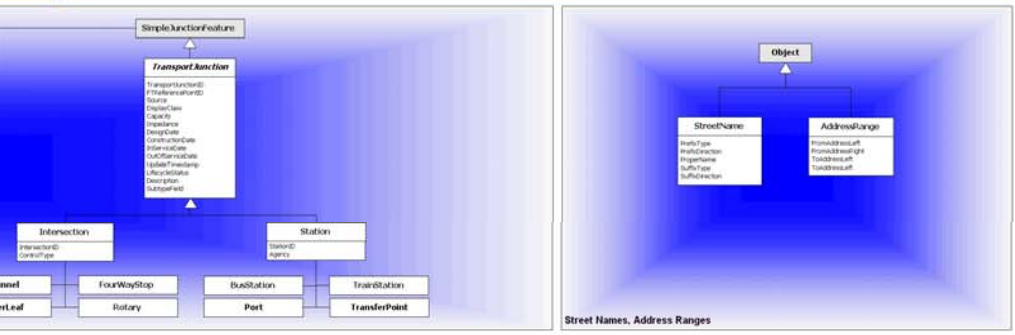
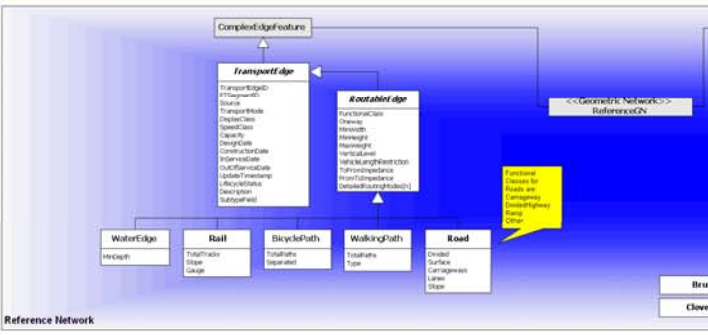
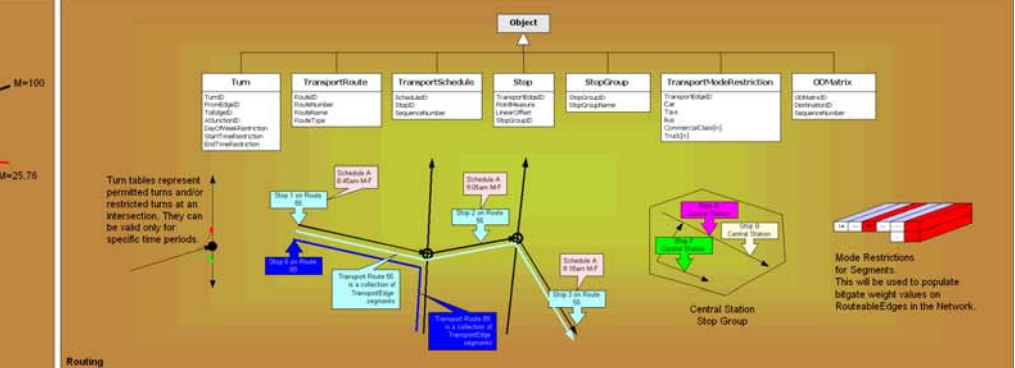
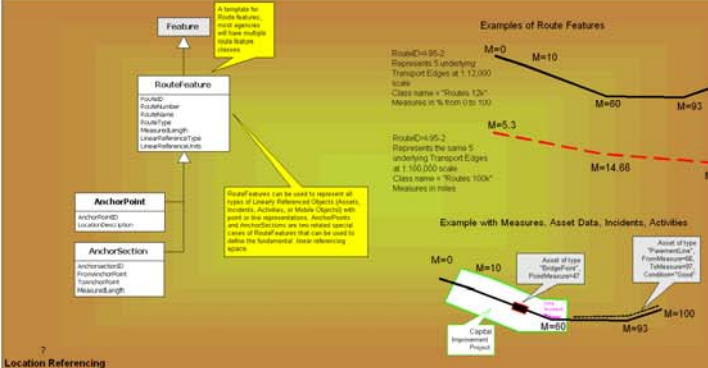
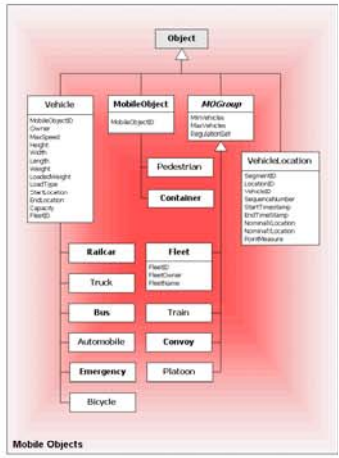
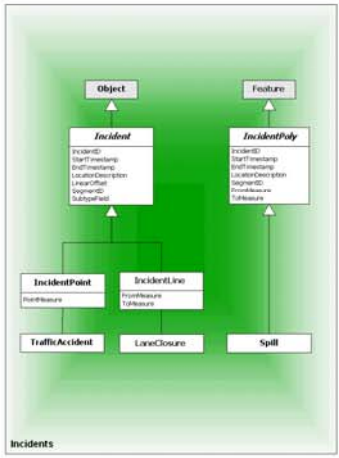
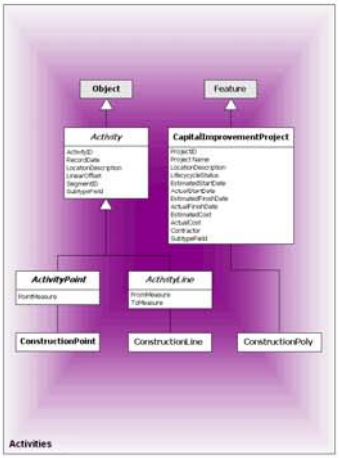
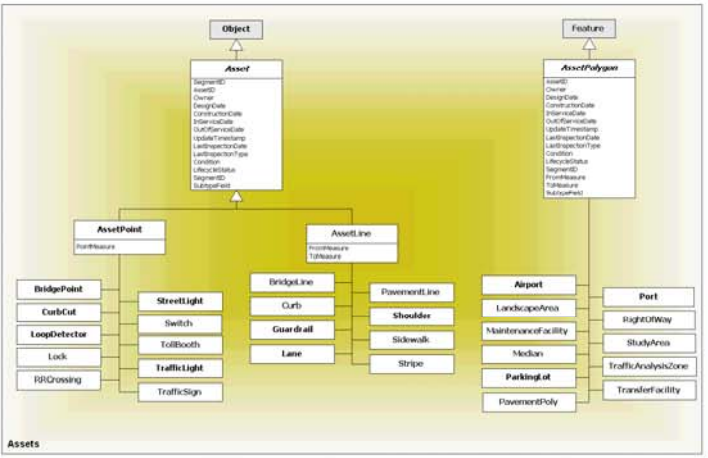
May 11, 2001

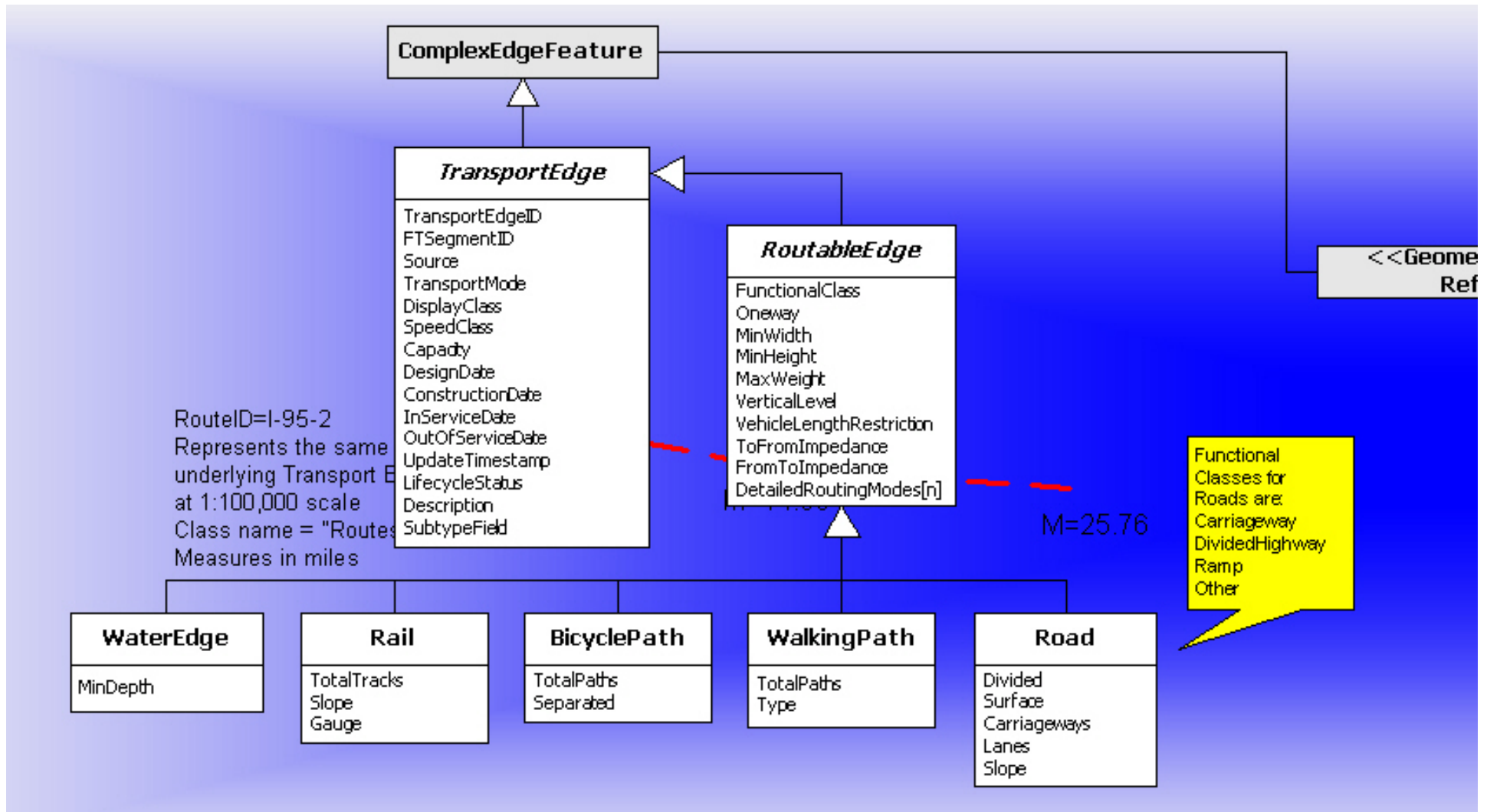
How to read this diagram



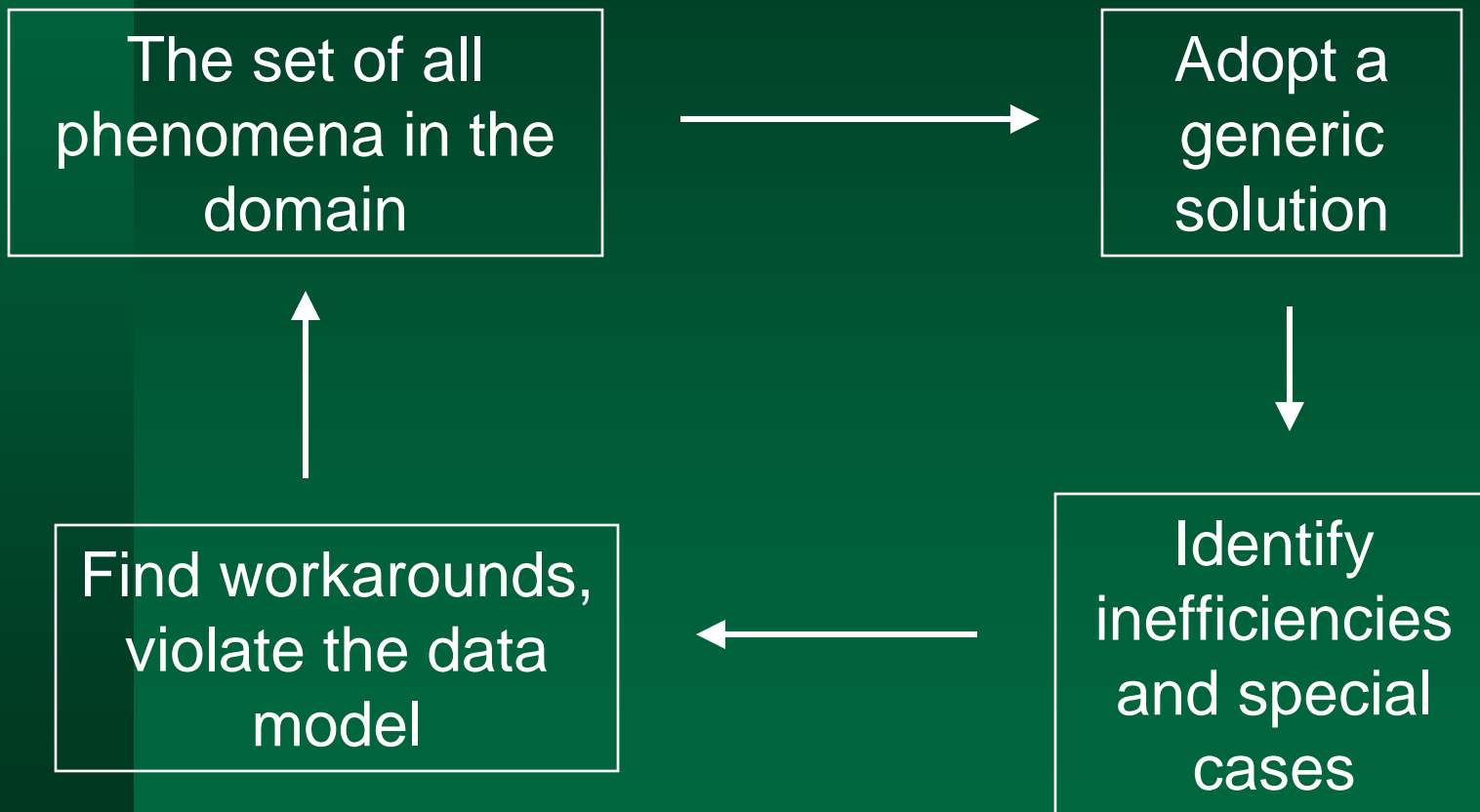
Notes on diagram reading:

- Asset: A template for all Asset features. It is a base class for all Asset features.
- Feature: A template for all Feature features. It is a base class for all Feature features.
- Object: A template for all Object features. It is a base class for all Object features.





The data modeling cycle



Is the process beginning again?

- All features are instances of classes
 - are all phenomena naturally features?
 - is there a pre-feature stage?
- Inherently continuous phenomena
 - roads, rivers
 - topography
 - the pre-patch ecological landscape

Current stresses

- Fields
 - and other continuous phenomena
 - not naturally partitioned into discrete features
 - must be discretized
 - results unsatisfactory
- Other complex, dynamic phenomena
 - moving objects
 - changing shapes
 - dynamic internal structure

An increasing confusion

- Rasters and vectors (1960s)
- Topological data structures (1977)
- Relational databases (1980)
- Object-oriented databases (1990)
- Fields and objects (1990)
- Time and the third spatial dimension
- Object fields, metamaps, ...
- Why does it have to be so complex?

Desiderata of a general theory (Galton, 2003)

- To provide suitable forms of representation and manipulation to do justice to the rich network of interconnections between field-based and object-based views of the world
- To extend the field-based and object-based views, and the forms of representation developed to handle them, into the temporal domain
- To provide a means to develop different views of spatio-temporal extents and the phenomena that inhabit them, especially with reference to those phenomena which seem to represent dual aspects as both object-like and field-like

Major questions

- Can the complexity be reduced?
 - can some of these options be integrated under a single umbrella?
- Can objects and fields be integrated?
 - and are they the only options?

Relevant literature

- Berry's geographical matrix
 - Sinton's three-dimensional schema
 - control one dimension, hold a second constant, observe variation in the third
- Li, Ning, and Sun (1999)
 - UML framework
 - schemata for objects and fields
 - merged into a single schema
 - Parameterized Geographic Object Model

Geographic information

- Associates places with properties
- Reducible to an atomic form
 - $\langle \mathbf{x}, Z, z(\mathbf{x}) \rangle$
 - \mathbf{x} is a location in space–time
 - Z is a property
 - $z(\mathbf{x})$ is the value of that property at \mathbf{x}
 - the geo-atom
 - point properties are sometimes measured and managed
 - other structures are aggregations of point sets

Geo-fields

- Defined over a domain D
- Aggregates all geo-atoms within the domain for some property Z
- Scalar
 - a single property
 - nominal, ordinal, interval, ratio
- Vector
 - directional
 - one property per dimension of space–time
- Aliases
 - surface, coverage

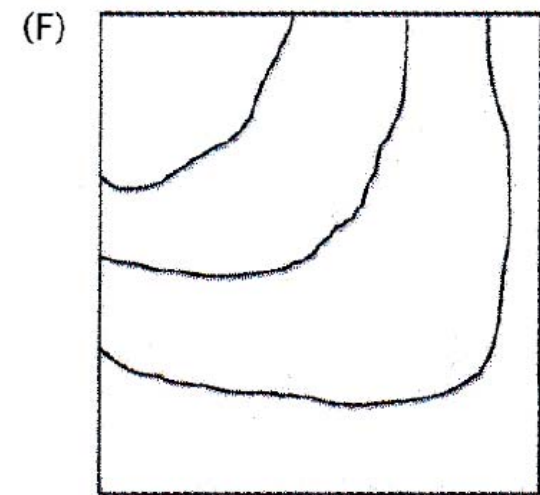
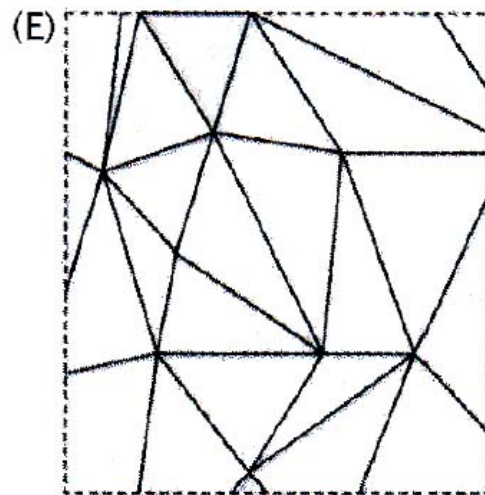
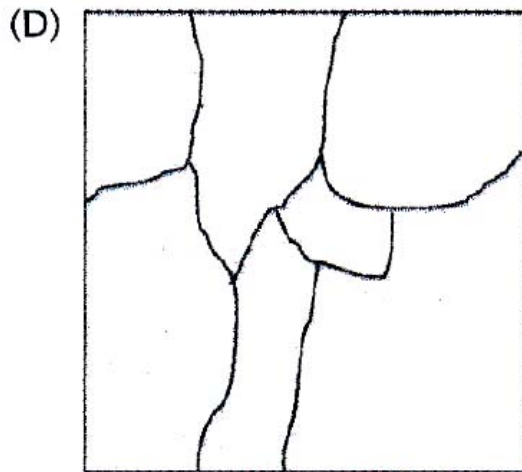
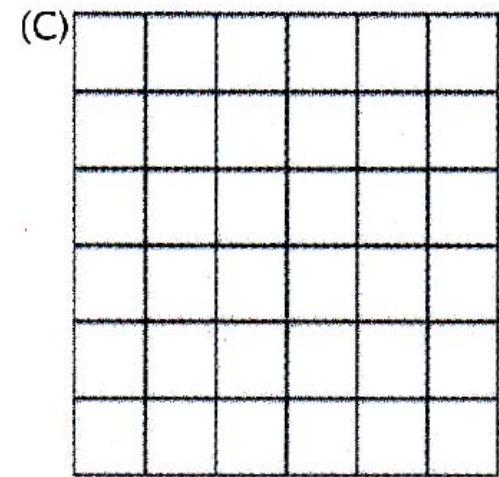
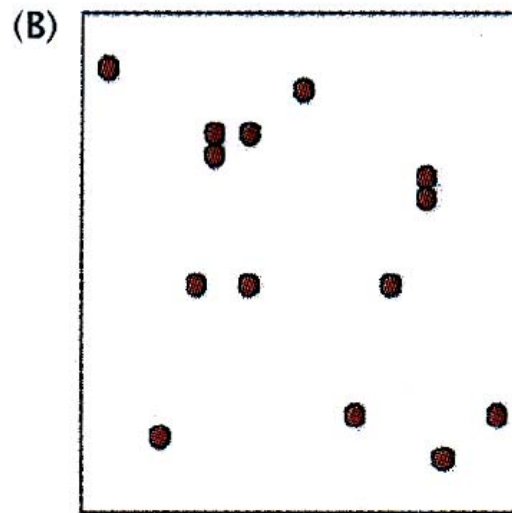
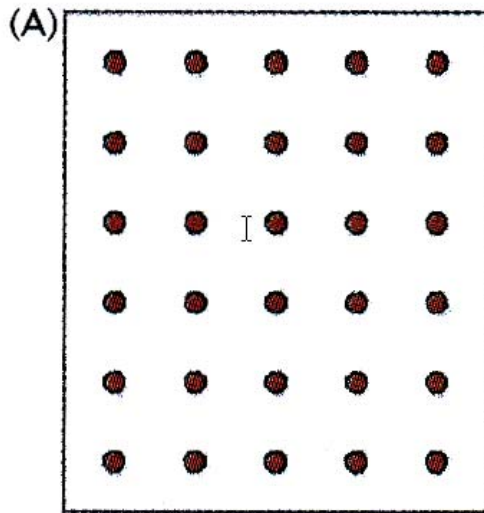
Representation of geo-fields

- Domain and variation within domain
- Six familiar methods
 - discretization is a required and inherent property of the representation of any geo-field

raster

points

raster



polygons

polygons

polylines

Measurement of geo-field properties

- Point measurements
 - weather data
- Convolutions
 - population density
 - width of kernel

Geo-objects

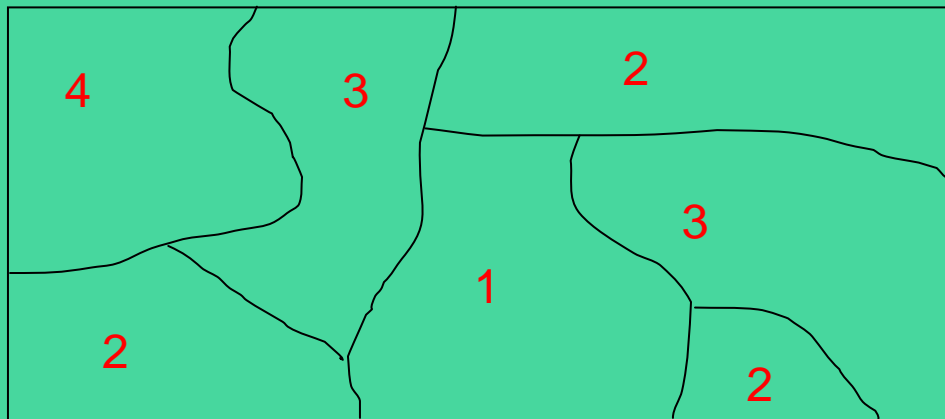
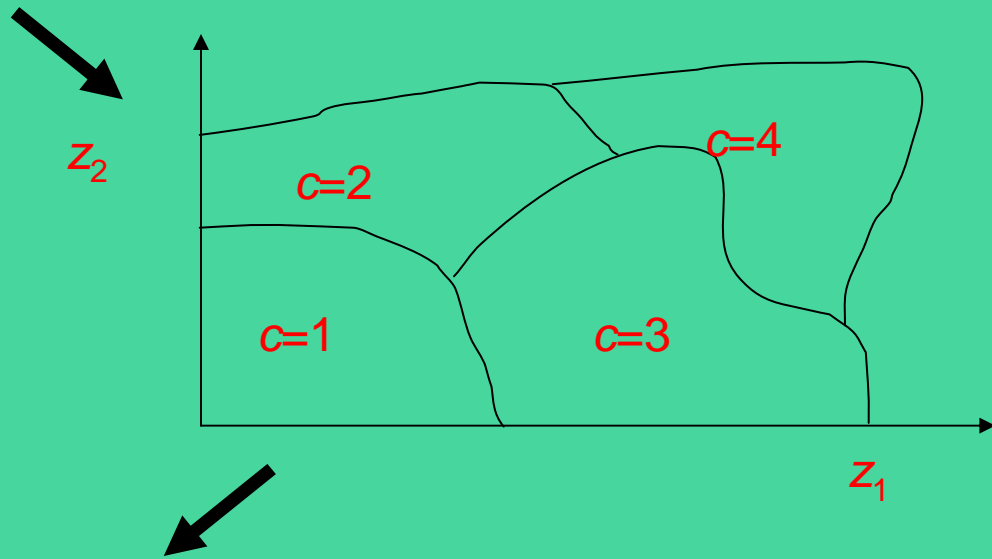
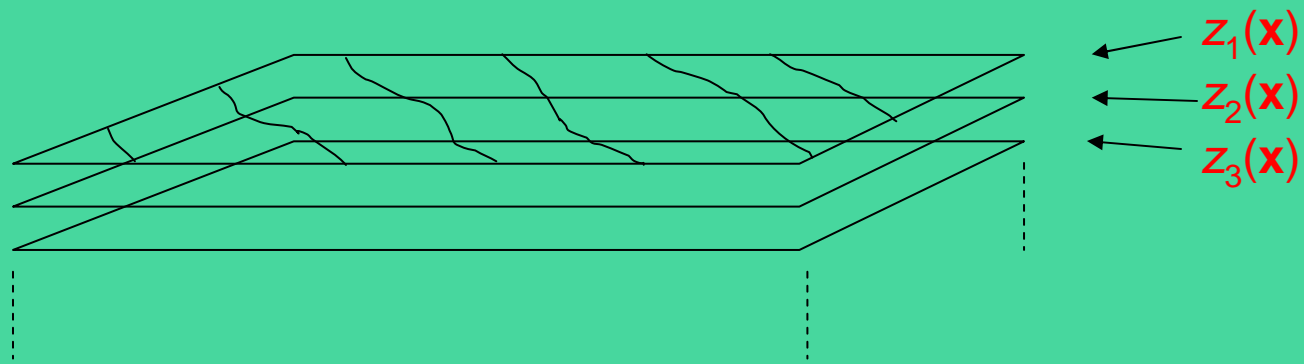
- Aggregations of geo-atoms
 - based on certain rules applied to values
 - all geo-atoms with elevation > 100
 - all geo-atoms with elevation = 100
 - all geo-atoms with county = “jefferson”
 - aliases
 - entity, feature
- Tobler’s First Law
 - ensures geo-objects of non-trivial size
 - multipart polygons
 - multipart polylines

Criteria for geo-objects

- Homogeneity
 - *bona fide* geo-objects
- Complementarity
 - functional regions
- Fiat
 - administrative decisions
- Fuzzy membership
 - geo-objects with indeterminate boundaries

A general theory of bona-fide geo-objects

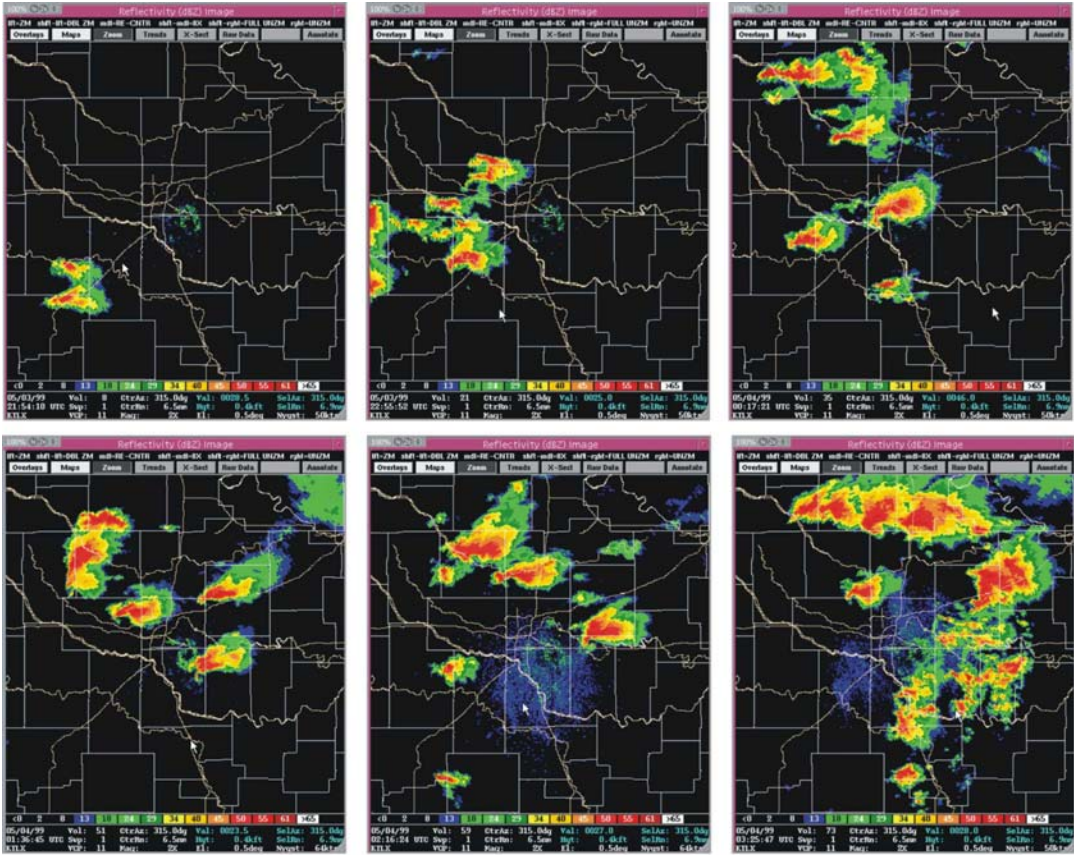
- m dimensional "phase" space defined by field variables
 - partition into n regions
- m fields locate \mathbf{x} in phase space
- Assign \mathbf{x} to one of n classes
 - compare classifiers



Field objects (Yuan, 1999)

- A geo-object with internal variation
 - characterized by a field
- A geo-field whose domain D is *bona fide*
- A moving object that carries its geo-field with it
 - compare moving objects in video games
 - physics may be better understood in a moving frame

May Yuan, University of Oklahoma



Representative radar images to show the evolution of supercell storms that produced F5 tornadoes in Oklahoma City, May 3, 1999. WSR-88D radar TKLX scanned the supercells every 5 minutes, but the images shown here were selected at approximately every two hours.

Hurricane Frances



30.jpg



35.jpg



40.jpg



45.jpg



50.jpg



55.jpg



60.jpg



65.jpg



70.jpg



75.jpg



80.jpg



85.jpg



90.jpg



95.jpg



100.jpg



105.jpg



110.jpg



115.jpg



120.jpg



125.jpg



130.jpg



135.jpg



140.jpg



145.jpg



150.jpg



155.jpg



160.jpg



165.jpg



170.jpg



175.jpg



180.jpg



185.jpg



190.jpg



195.jpg



200.jpg



205.jpg



210.jpg



215.jpg



220.jpg



225.jpg



230.jpg

Tables and classes

- Groups of similar geo-objects
 - same topological dimension
 - same set of attributes
- Relational and object-oriented models
- Two steps removed from geo-atoms
 - aggregated to geo-objects, aggregated to tables and classes
 - aggregated to geo-fields and then discretized

Geo-dipoles

- Properties associated with pairs of points
 - $\langle \mathbf{x}_1, \mathbf{x}_2, Z, z(\mathbf{x}_1, \mathbf{x}_2) \rangle$
- Interaction properties
 - distance, interaction, flow, direction, ...

Visible areas

- Z: “is visible from”
 - $z(\mathbf{x}_1, \mathbf{x}_2) = 1$ if \mathbf{x}_2 is visible from \mathbf{x}_1 else 0
 - aggregate all such geo-atoms to form a geo-object
 - the “area visible from” \mathbf{x}_1
 - $O(\mathbf{x}_1)$
- Object field (Cova and Goodchild, 2002)
 - a mapping from location to an object
 - an object for every point
 - can have indeterminate boundary
 - if Z denotes membership

Metamaps (Takeyama and Couclelis, 1997)

- A raster of cells
 - $\{O_i, i = 1, n\}$
 - a pair of such cells $\{O_i, O_j\}$
 - a metamap is the set of such pairs for all i, j and their properties z_{ij}
 - the set of all interactions
- Each $\langle O_i, O_j, z_{ij} \rangle$ is an aggregation of geo-dipoles

Association classes

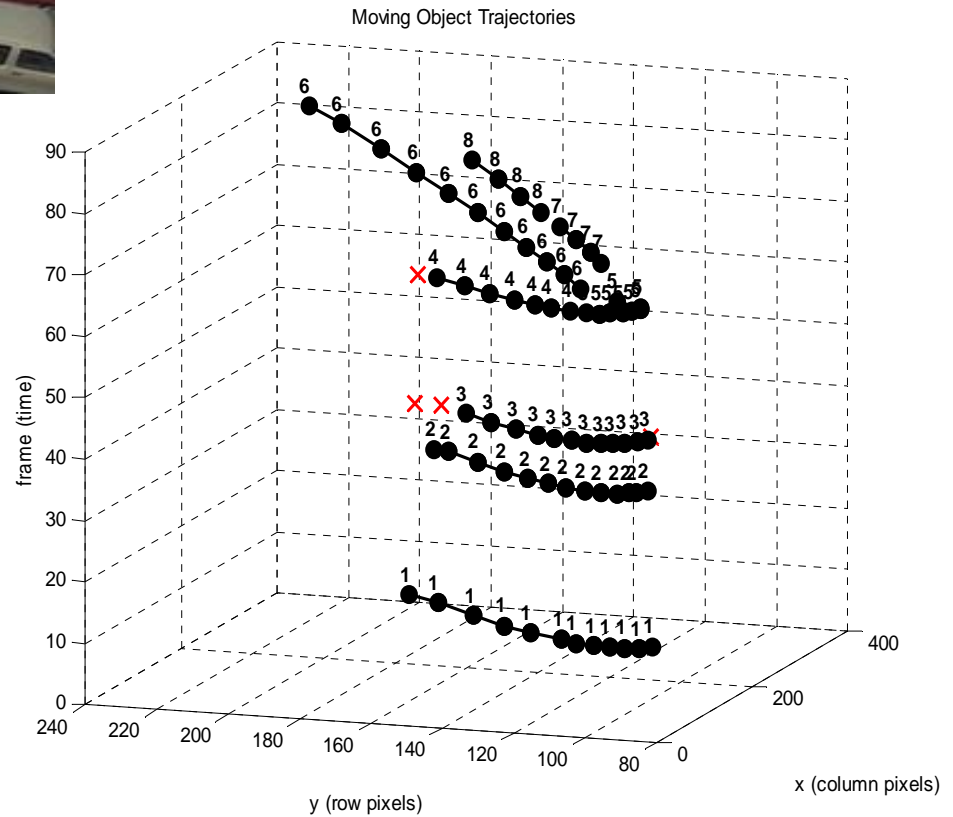
- The object pair (Goodchild, 1991)
 - a pair of geo-objects having properties that exist only for the pair
 - distance, interaction, direction, flow...
 - distance matrices, turntables, the **W** matrix
- An association class
- An aggregation of geo-dipoles

Dynamics and time dependence

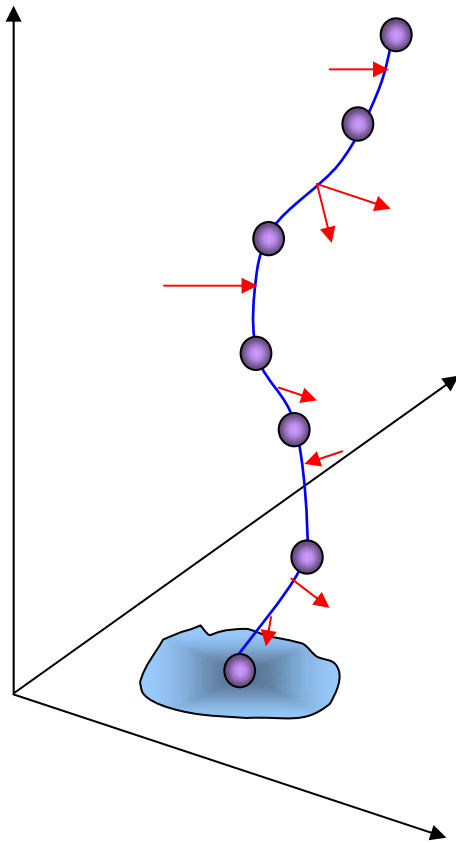
- Already included in the definition of a geo-atom
- Dynamic geo-fields
 - a discretization of space–time
 - an ordered sequence of spatial fields
 - with a common discretization?
 - isolines, bona fide polygons, and TINs rediscrretized
- Dynamic geo-objects



Peggy Agouris (Maine):
 Tracking vehicles through
 feature extraction from
 imaging camera



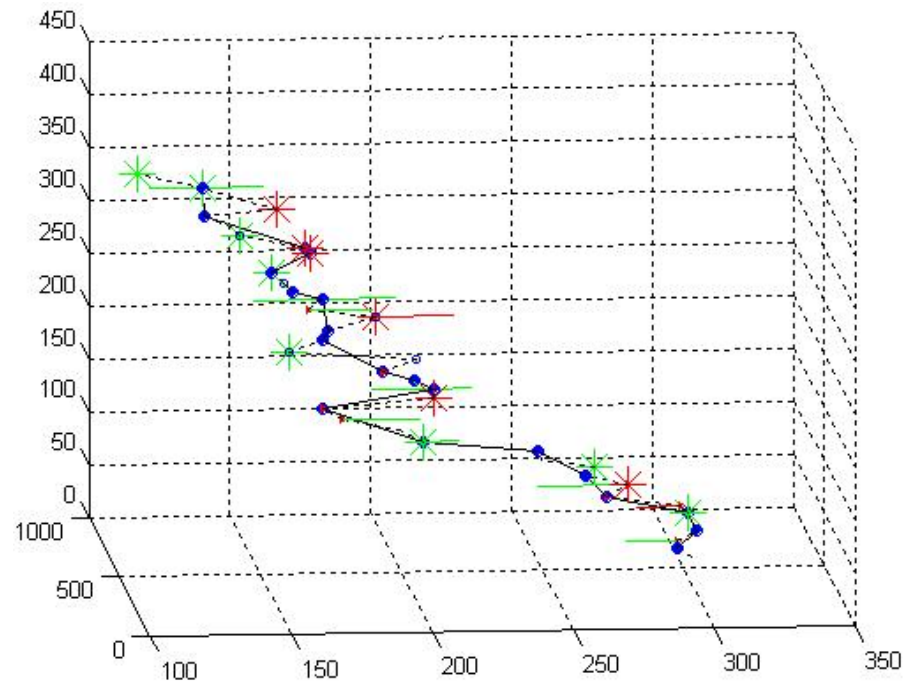
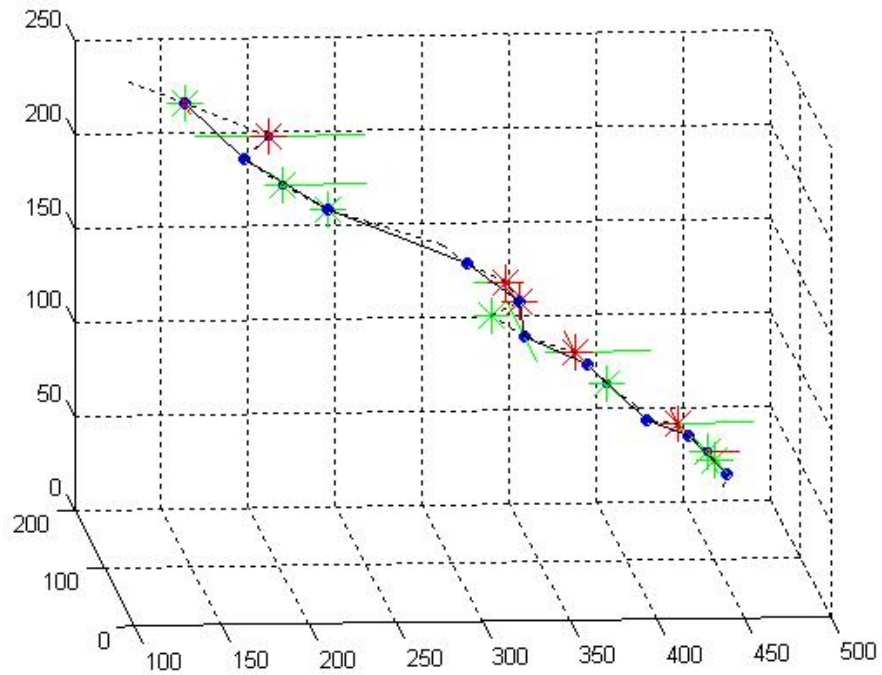
Helix representation

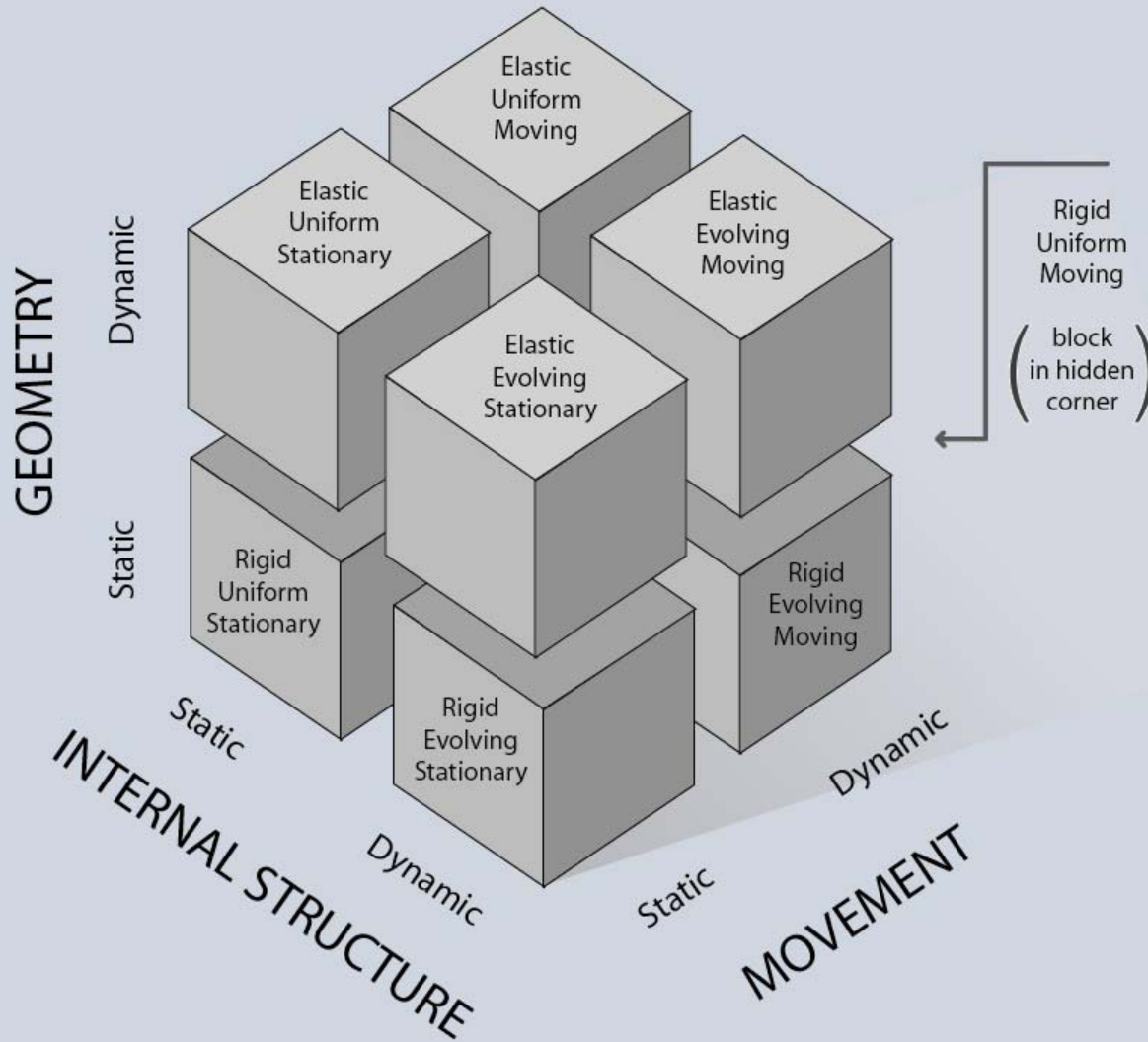


Spine: expresses spatio-temporal 3-D movement of the center of mass.

Prongs: express expansion or collapse of the object's outline

Hurricane helixes





Concluding comments

- Increasing complexity
 - mainstream database concepts
 - increasing stress
- A single, unifying theory
 - integrating objects and fields
 - integrating all major concepts
- Geo-atoms and geo-dipoles
 - aggregation of point sets and point pairs
 - fiat and *bona fide* geo-objects
 - geo-fields