Algorithm 9: Simulation of autocorrelation for aggregate data

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Language. Subroutine PRESC is written in ANSI Fortran.

Description and purpose

In the last few years a considerable volume of literature has accumulated on the zoning or aggregation problem. Its effects have been analyzed in the context of spatial interaction (Masser and Brown, 1978), location allocation (Goodchild, 1979), and ecological correlation (Openshaw, 1978). Each field, and particularly the last, recognizes the importance of the spatial autocorrelation of parameters between zones in controlling the severity of aggregation effects. In general, if neighbouring zones have similar characteristics then aggregation effects will be relatively weak.

It is assumed that autocorrelation will be expressed by some form of the Cliff and Ord (1973) generalization of the Moran statistic

$$I' = \frac{n\sum\limits_{i,j}(x_i - \overline{x})(x_j - \overline{x})w_{ij}}{\sum\limits_{i,j}w_{ij}\sum\limits_{i}(x_i - \overline{x})^2},$$

where

n is the number of zones,

 x_i is the value of variable x in zone i, and

 w_{ii} is a weight.

The weights may take the form of a binary matrix, that is, the *i*th, *j*th element takes the value 1 if *i* and *j* share a common boundary and 0 otherwise, or some decreasing function of the distance between *i* and *j*, or an increasing function of the length of common boundary. Whereas the first may be simplistic, the advantages of the latter two have to be weighed against the arbitrariness of any specific choice of functions. The weights may also be standardized such that $\sum w_{ij} = 1$.

Although it is easy to measure the spatial autocorrelation of an observed set of data, the relationships between the index and various stochastic processes are usually complex. Cliff and Ord analyzed two such processes in developing null hypotheses for I'; in the N process zone values are sampled randomly from a Gaussian distribution estimated from the observed data, whereas in the R process the observed zone values are randomly permuted.

Cliff and Ord (1973, Appendix 1) were able to simulate positive autocorrelation by the following autoregressive process. Let the value in zone i be influenced by the values in other zones in a linear manner: viz

$$x_i = \rho \sum_j v_{ij} x_j + u_i ,$$

where

 v_{ii} is a weight,

 u_i is an error term, having a Gaussian distribution with zero mean, and ρ is a constant parameter indirectly determining the strength of autocorrelation.

In matrix notation

$$x = (\mathbf{I} - \rho \mathbf{v})^{-1} \mathbf{u} .$$

It is clear that a realization of the process can be generated by obtaining a vector u and solving for x; however, I' could not be controlled directly since its dependence on ρ , and also on w and v, was not understood.

Openshaw (1978) was concerned with the effects of spatial autocorrelation on bivariate ecological models of the form

$$y_i = a + bx_i + e_i ,$$

where a, b are model parameters, and e_i is an error term.

To analyze or simulate this problem would require a stochastic process capable of producing two variables with prescribed autocorrelations, I'_x and I'_y , and a prescribed correlation R_{xy} . In the apparent absence of a suitable model Openshaw treated the problem as the minimization of a function of 2n variables; find x and y to minimize

$$F(x,y) = (I'_x - I^*_x)^2 + (I'_y - I^*_y)^2 + (S^*_x)^2 + (S^*_y)^2 + (K^*_x)^2 + (K^*_y)^2 + (K^*_y)^2 + (R_{xy} - R^*_{xy})^2 + (a - a^*)^2 + (b - b^*)^2,$$

where

indicates an observed value of a parameter,

x, y are positive,

S and K denote skewness and kurtosis, respectively, and

 I'_x , I'_y , R_{xy} , a, and b are prescribed.

The skewness and kurtosis are introduced to give the simulated values a near Gaussian distribution. Openshaw and Taylor (1978) reported that with a quasi-Newton procedure the minimization for 99 zones required 920 seconds of IBM 370/168 time.

A recent paper by Haining (1978) explored the equivalences between autoregressive and moving average models. In the latter case a vector \mathbf{u} is generated, usually by sampling a Gaussian distribution, and some sort of spatial averaging, equivalent to a filter, is applied to obtain \mathbf{x} . The characteristics of the filter determine the auto-correlation structure of the data. However, Haining discussed processes on a lattice, and it is not clear how they can be adapted to give useful results for irregular areas, particularly when x_i is an average or summation over a finite area, rather than a point sample.

It is clear that although this is an important and exciting area the literature on spatial processes has not advanced to the point where interzonal autocorrelation can be readily simulated by realizing a stochastic process, particularly in the case of Openshaw's bivariate problem. The purpose of the present paper is to describe a method of simulation which was developed for the same purpose as Openshaw's, to study the effects of autocorrelation on spatial models, and which seems to possess a number of important advantages: it is much faster, and treats many of the required parameters as constraints rather than as parts of the objective function. It differs in that the specified parameters a, b, and R_{xy} define a population from which actual values are sampled, so that for small samples the values obtained may differ substantially from those specified. It may be necessary to run the procedure a number of times, therefore, and select the data with the best results.

Examples

Univariate case Suppose we require a vector x sampled from a Gaussian distribution, mean μ_x and standard deviation σ_x , and with autocorrelation I_x' . All of the requirements except the last can be met by one of a number of standard methods for sampling the Gaussian distribution. We may therefore concentrate on how these values should be arranged among the zones so as to yield the required I_x' . Clearly one possibility is to examine all n! arrangements. Any systematic search of the combinatorial problem is undesirable since it is likely to create systematic biasses in the eventual solution. The proposed method is therefore in a sequence of steps as follows:

Step 1 Assign values to zones and compute I'_x .

Step 2 Select a random pair of zones.

Step 3 Compute the change in I'_x if the values in the zones are swapped.

Step 4 If the new I_x' is closer to the target, make the swap. If not, go to step 2.

Step 5 If the new I'_x is within a tolerance of the target, or if too many unsuccessful tries have been made, stop. If not, go to step 2.

The program has three modes of operation in the univariate case. In mode 1, values are sampled from a Gaussian distribution. In mode 2 the user supplies a vector of values, which are then randomly permuted among the zones before the swap process begins. Mode 3 is as mode 2 except that the permutation step is omitted.

Bivariate case Because the correlation between the two variables, and also the a and b coefficients, are all invariant under the spatial rearrangement of pairs of values, an approach similar to that for the univariate case can be used for the bivariate case. Values of x are input or generated in one of three ways, corresponding to modes 1, 2, and 3 above, but denoted in the bivariate case by modes 4, 5, and 6, respectively. A second variable y is then generated from the values of a and b supplied by the user, and by sampling an error term from a Gaussian distribution of zero mean and standard deviation calculated from the R_{xy} specified. The criterion in step 4 for the bivariate case is that the greater of the differences between I'_x and I'_y and their respective targets be less than before.

General case Let z_i denote the value of x_i which has been adjusted to zero mean, $z_i = x_i - \bar{x}$. Rearrangement of values can only change the term $\sum_{i,j} z_i z_j w_{ij}$ in the expression for I'_x . When zones m and n are swapped, the change in this term is given by

$$\Delta_{mn} = 2(x_n - x_m)(S_m - S_n - x_n w_{nm} + x_m w_{nm}) ,$$

where
$$S_m = \sum_k x_k w_{mk}$$
.

Thus step 4 can be reduced to a simple test of Δ_{mn} . In step 5 the values of the vector S must be updated, as well as x_m and x_n .

The subroutine given below provides storage for the vectors x and y, and also S, and for the matrix of weights w. In cases where the weights matrix is sparse and core storage is at a premium, the program might be rewritten to store only the nonzero weights, together with a system of pointers.

Structure

Subroutine PRESC(N, NMAX, W, MODE, XTARG, NTRYM, DSEED, XAVE, XSD, XIN, YTARG, A, B, RXY, IWRITE, XAUTO, YAUTO, NSW, X, Y, IFAULT, SX, SY, SRT)

Arguments

All arguments except DSEED are single precision with type in accordance with the usual Fortran naming convention. DSEED is double precision.

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N The number of zones.

NMAX The dimensions of W in the calling program.

W A matrix of weights, with dimensions N by N. W(I, J) is the influence

of j at i. The diagonal terms should be zero.

MODE The mode of operation, with range 1 to 6 (see Examples).

XTARG The target for x autocorrelation.

NTRYM The maximum number of unsuccessful tries at a swap.

DSEED A double precision seed for the random number generators (see

Auxiliary algorithms below).

XAVE, XSD The mean and standard deviation of Gaussian distribution sampled for x

(modes 1 and 4 only, dummy otherwise. See Output).

XIN A vector of length N containing x values (modes 2, 3, 5, and 6 only,

dummy otherwise).

YTARG The target for y autocorrelation (modes 4 to 6 only, dummy

otherwise).

A, B, RXY The parameters for the regression model (modes 4 to 6 only, dummy

otherwise).

IWRITE If greater than 0, this logical unit is used to print useful statistics.

Output

XAVE, XSD The sample mean and standard deviation of x.

XAUTO The final autocorrelation for x.

YAUTO The final autocorrelation for y (modes 4 to 6 only, dummy otherwise).

NSW The number of successful swaps made.

X The final values.

Y The final values (modes 4 to 6 only, dummy otherwise).

IFAULT = 1 If execution terminated because NTRYM has been exceeded.

= 0 For normal termination.

Working space

SX, SY, SRT Vectors of length N.

Auxiliary algorithms

The subroutine calls two external routines, GGUBS and GGNML (IMSL, 1979), which generate vectors of independent random numbers with uniform (random numbers in the range 0 to $1\cdot0$) and Gaussian (random normally distributed numbers with mean $0\cdot0$ and standard deviation $1\cdot0$) distributions respectively. Users can substitute their own subroutines here, and use whatever random number procedures they have available.

Restrictions

The positive and negative limits of I'_x and I'_y vary widely, and this depends on the pattern of weights. The expression for I'_x can be manipulated to give

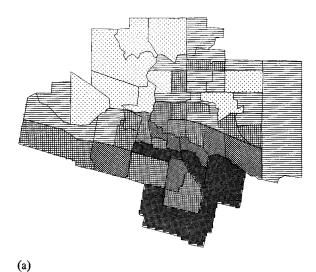
$$I'_{x} = \frac{n \sum_{i} (z_{i}^{2} \sum_{j} w_{ij})}{\sum_{i,j} w_{ij} \sum_{i} z_{i}^{2}} - \frac{n \sum_{i,j} (x_{i} - x_{j})^{2} w_{ij}}{2 \sum_{i,j} w_{ij} \sum_{i} z_{i}^{2}}.$$

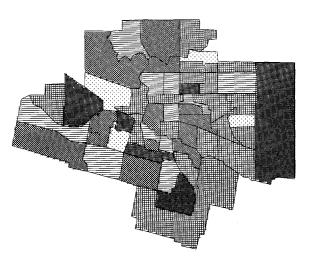
The second term is similar to the Geary coefficient, and becomes very small when I'_x approaches its upper limit. The first term is a weighted average which tends to 1 if $\sum_i w_{ij}$ is constant, that is if each zone has the same total weight or if the weights are standardized. The upper limits for the data sets in table 1 varied from +0.9 to +1.4.

If the user tries to force I'_x beyond these limits the program will terminate because of the maximum set for the number of tries. In the bivariate case the limits for I'_x , I'_y , and R_{xy} are interdependent, and again depend on the distribution of $\sum_i w_{ij}$.

Time

Two examples of simulations are shown in figure 1. Both were generated by means of mode 1, which gives a Gaussian distribution, and with prescribed autocorrelations of 0.75 and -0.25. Both targets were reached to within three decimal places. Contiguity weights were used. In the positive case the process gives rise to a prominent peak, because similar values tend to be located close to each other. The location of the peak on the southern edge of the city is a matter of chance—in reality, of course, many parameters are most intense in the central business district. The negative case shows a checkerboard pattern of low and high values.





(b)

Figure 1. Simulated spatial autocorrelations for London, Ontario Census Tracts (n = 51) for autocorrelations of (a) +0.75 and (b) -0.25.

Table 1 shows a sample of performances for various sizes of problems of the univariate case, where contiguity weights and a Gaussian distribution were used. The n=22 example consisted of the Planning Districts of London, Ontario; the others are Census Tract maps of London, Edmonton, and the west part of Montreal respectively. Times were approximately 0.25 milliseconds per try on a CDC Cyber 73/14, independently of n, which allows all these problems to be solved in much less than a second.

Table 1. Tries for various target autocorrelations, univariate case, and contiguity weights.

n	$I_x' = +0.2$	$I_x' = +0.5$	$I_x' = -0.2$	$I_x' = -0.5$	
22	20	35	50	350	
51	10	70	60	450	
79	50	300	20	230	
165	50	210	60	750	

References

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SUBROUTINE PRESC(N, NMAX, W, MODE, XTARG, NTRYM, DSEED, XAVE, XSD, XIN,

Subroutine PRESC

```
1YTARG,A,B,RXY,IWRITE,XAUTO,YAUTO,NSW,X,Y,IFAULT,SX,SY,SRT)
C
\mathbf{C}
             THIS ROUTINE SIMULATES AUTOCORRELATION FOR AGGREGATE DATA
000
             ARGUMENTS
             ON THRUT
c
             N NUMBER OF ZONES
C
             NMAX DIMENSIONS OF W ARRAY IN CALLING ROUTINE
             W MATRIX OF WEIGHTS, DIMENSIONS N BY N. W(I,J) IS
THE INFLUENCE OF J AT I
MODE MODE OF OPERATION, RANGE 1 TO 6
000
C
             XTARG TARGET FOR X AUTOCORRELATION
             NTRYM MAXIMUM NUMBER OF UNSUCCESSFUL TRIES AT A SWAP
DSEED DOUBLE PRECISION SEED FOR RANDOM NUMBER GENERATORS
c
C
             XAVE, XSD MEAN AND STANDARD DEVIATION OF GAUSSIAN
C
               DISTRIBUTION SAMPLED FOR X (MODES 1 AND 4 ONLY, DUMMY
C
                OTHERWISE)
            XIN VECTOR OF LENGTH N CONTAINING INPUT X VALUES (MODES 2, 3, 5 AND 6 ONLY, DUMMY OTHERWISE)
YTARG TARGET FOR Y AUTOCORRELATION (MODES 4 TO 6 ONLY,
c
C
               DUMMY OTHERWISE)
             A,B,RXY PARAMETERS FOR THE REGRESSION MODEL (MODES 4
TO 6 ONLY, DUMMY OTHERWISE)
IWRITE IF GREATER THAN 0, USE THIS LOGICAL UNIT TO
C
C
c
               PRINT USEFUL OUTPUT
             ON RETURN
             XAVE, XSD SAMPLE MEAN AND STANDARD DEVIATION FOR X
C
             XAUTO FINAL AUTOCORRELATIONS FOR X YAUTO FINAL AUTOCORRELATIONS FOR Y (MODES 4 TO 6 ONLY)
C
C
C
               DUMMY OTHERWISE)
             NSW NUMBER OF SWAPS MADE
C
Ĉ
             X FINAL X VALUES
С
             Y FINAL Y VALUES (MODES 4 TO 6 ONLY, DUMMY OTHERWISE)
C
             IFAULT IS FAULT NUMBER
             WORKING SPACE
C
             SX, SY, SRT VECTORS OF LENGTH N
C
C
             FAULTS
             IFAULT =0 ON NORMAL TERMINATION
=1 IF EXECUTION TERMINATED BECAUSE NTRYM EXCEEDED
C
C
C
             AUXILIARY ALGORITHMS
C
             GGUBS AND GGNML ARE (IMSL) ROUTINES TO GENERATE VECTORS OF INDEPENDENT RANDOM NUMBERS WITH UNIFORM AND GAUSSIAN
Č
С
             DISTRIBUTIONS RESPECTIVELY
С
        DIMENSION X(N),Y(N),SX(N),W(NMAX,NMAX),SRT(N),SY(N),U(2),XIN(N)
        DOUBLE PRECISION DSEED, DSEEDO
C
        DSEEDO=DSEED
        TEAH T=0
        IF(MODE.NE.1.AND.MODE.NE.4)GO TO 2
C
             MODE=1 OR 4. SAMPLE X FROM A GAUSSIAN DISTRIBUTION
C
        CALL GGNML(DSEED,N,X)
        NO 1 J=1,N
     1 X(J)=X(J)*XSD+XAVE
     2 IF(MODE.EQ.3.OR.MODE.EQ.6)GO TO 5
             MODE=2 OR 5. GENERATE A VECTOR OF UNIFORM RANDOM NUMBERS
             AND SORT X
        CALL GGUBS (DSEED, N, SRT)
        DO 4 J=1,N
SMIN=2.0
        DO 3 K=1,N
        IF(SRT(K).GT.SMIN)GO TO 3
        SMIN=SRT(K)
        KA=K
     3 CONTINUE
        X(J)=XIN(KA)
```

```
4 SRT(KA)=3.0
\mathbb{C}
C
           MODE=3 OR 6
Ĉ
    5 DO 6 J=1,N
    (L)MIX=(L)X 6
C
           COMPUTE THE SAMPLE MEAN AND STANDARD DEVIATION
C
    7 FN=N
SUM=0.0
       SUMSQ=0.0
       DO 8 J=1.N
       SUM=SUM+X(J)
    8 SUMSQ=SUMSQ+X(J)**2
       XAVE=SUM/FN
       XSD=SGRT(SUMSQ/FN-XAVE**2)
IF(IWRITE.GT.O)WRITE(IWRITE,27)MODE,XTARG,NTRYM,DSEEDO,XAVE,
     1XSD,(J,X(J),J≈1,N)
C
Ĉ
           REDUCE X TO ZERO MEAN
C
      DO 9 J=1,N
    9 X(J)=X(J)-XAVE
C
C
           COMPUTE SUMS AND INITIAL AUTOCORRELATIONS
      SW=0.0
      DO 10 J=1+N
       SX(J)=0.0
       DO 10 K=1.N
      SW=SW+W(J,K)
   10 SX(J)=SX(J)+X(K)*W(J,K)
XCON=1.0/(SW*XSD**2)
       XSUM≔0.0
   11 XSW(J) X+MUSX=MUSX(J)
       XAUTO=XSUM*XCON
       IF(IWRITE.GT.O)WRITE(IWRITE,28)XAUTO
       IF(MODE.LT.4)60 TO 16
C
C
C
           MODE=4 TO 6. GENERATE Y FROM THE REGRESSION MODEL
       SE=XSD*B*SGRT(1.0-RXY**2)/RXY
      CALL GGNML (DSEED, N, Y)
       SUM=0.0
       SUMSQ=0.0
      DO 12 J=1*N
Y(J)=Y(J)*SE+A+B*(X(J)+XAVE)
      SUM=SUM+Y(J)
   12 SUMSQ=SUMSQ+Y(J)**2
       YAVE=SUM/FN
       YSD=SQRT(SUMSQ/FN-YAVE**2)
      DO 13 J=1:N
SRT(J)=Y(J)
   3VAY-(L)Y=(L)Y E1
      YCON=1.0/(SW*YSD**2)
      DO 14 J=1,N
SY(J)=0.0
       DO 14 K=1+N
   14 SY(J)=SY(J)+Y(K)*W(J,K)
       YSUM=0.0
       DO 15 J=1•N
   15 YSUM=YSUM+Y(J)*SY(J)
       YAUTO=YSUM*YCON
       IF(IWRITE.GT.O)WRITE(IWRITE,29)YTARG,A,B,RXY,YAUTO,
     1(J,SRT(J),J=1,N)
С
C
           BEGIN SWAP ALGORITHM
   16 NTRY=-1
       NSW≔0
       XDIFF=ABS(XAUTO-XTARG)
       TF(MODE.GT.3)YDIFF=ABS(YAUTO-YTARG)
IF(MODE.GT.3)DIFFM=AMAX1(XDIFF,YDIFF)
       IF (IWRITE.GT.O) WRITE (IWRITE,30)
```

```
17 CALL GGUBS(DSEED, 2, U)
      IM=INT(U(1)*FN)+1
      IN=INT(U(2)*FN)+1
      NTRY=NTRY+1
      IF(NTRY.GE.NTRYM)GO TO 18
      IF(IM.EQ.IN)GO TO 17
      DELX=2.0*(X(IN)-X(IM))*(SX(IM)-SX(IN)-X(IN)*W(IM,IN)+X(IM)
     1*W(IN,IM))
      XSUM2=XSUM+DELX
      XNDIFF=ABS(XSUM2*XCON-XTARG)
      IF(MODE+GT+3)GO TO 19
      IF(XNDIFF.LT.XDIFF)GO TO 20
      GO TO 17
   18 IF (IWRITE.GT.O) WRITE (IWRITE, 31) NTRY
      IFAULT=1
      GO TO 24
   19 DELY=2.0*(Y(IN)-Y(IM))*(SY(IM)-SY(IN)-Y(IN)*W(IM,IN)+Y(IM)
     1*W(IN,IM))
      YSHM2=YSUM+DELY
      YDIFF=ABS(YSUM2*YCON-YTARG)
      DIFFNM=AMAX1(XNDIFF,YDIFF)
      IF(DIFFNM.GE.DIFFM)GO TO 17
   20 NSW=NSW+1
      XDIFF=XNDIFF
      XSUM=XSUM2
      IF(MODE.GT.3)DIFFM=DIFFNM
      IF(MODE.GT.3)YSUM=YSUM2
C
           UPDATE THE SUMS AND MAKE THE SWAPS
      DO 21 K=1,N
   21 \text{ SX(K)=SX(K)+(W(K,IM)-W(K,IN))*(X(IN)-X(IM))}
      T=X(IM)
      (NI)X=(MI)X
      T = (NI)X
      XAUTO=XSUM#XCON
      IF(MODE.LE.3.AND.IWRITE.GT.O)WRITE(IWRITE,32)IM,IN,NTRY,XAUTO
      IF(MODE.LE.3)GO TO 23
      DO 22 K=1,N
   22 SY(K)=SY(K)+(W(K,IM)-W(K,IN))*(Y(IN)-Y(IM))
      T=Y(IM)
      Y(IM)=Y(IN)
      Y(IN)=T
      YAUTO=YSUM*YCON
      IF (IWRITE.GT.0) WRITE (IWRITE, 32) IM, IN, NTRY, XAUTO, YAUTO
   23 NTRY=-1
      IF(MODE.LE.3.AND.XDIFF.GT.0.0001)G0 TO 17
      IF(MODE.GT.3.AND.DIFFM.GT.0.0001)G0 TO 17
C
Ċ
          PRINT FINAL RESULTS
   24 IF (IWRITE.GT.0) WRITE (IWRITE, 33) NSW
      DO 25 J=1,N
      X(J)=X(J)+XAVE
      IF(MODE.GT.3)GO TO 25
      IF(IWRITE.GT.O)WRITE(IWRITE,34)J,X(J)
   GO TO 26
25 Y(J)=Y(J)+YAVE
      IF(IWRITE.GT.O)WRITE(IWRITE,34)J,X(J),Y(J)
   26 CONTINUE
      RETURN
   27 FORMAT(46HOPROGRAM TO GENERATE SPECIFIED AUTOCORRELATION/5HOMODE,
     113/13H TARGET FOR X,F8.4/28H LIMIT TO UNSUCCESSFUL TRIES,15/
     229H RANDOM NUMBER GENERATOR SEED, D12.4/12H SAMPLE MEAN, E12.4/
     326H SAMPLE STANDARD DEVIATION, E12.4/13HOINITIAL DATA/
     4(I5,E12,4))
   28 FORMAT(30HOINITIAL MORAN AUTOCORRELATION, F8.4)
   29 FORMAT(13HOTARGET FOR Y,F8.4/8H MODEL A,E12.4,6H AND B,E12.4/
     112H CORRELATION, F8.4/26H INITIAL Y AUTOCORRELATION, F8.4/
   217HOINITIAL Y VALUES/(15,E12.4))
30 FORMAT(1H0,19X,7HUNSUCC./46H SWAP M WITH N
                                                          TRIES AUTOCORREL
     1ATION(S))
   31 FORMAT(17HO***STOPPED AFTER,15,34H UNSUCCESSFUL TRIES AT IMPROVEME
   32 FORMAT(318,2F10.4)
   33 FORMAT(15HOFINISHED AFTER, 15, 6H SWAPS/13HOFINAL VALUES)
   34 FORMAT(I10,2E12.4)
      END
```